

Five Funny Bisimulations

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Standard Bisimulation (given variables P and agents A)

Syntax Language $\mathcal{L}(\Box)$: $\Box_a \varphi$ for ' φ is necessary (for agent a)'.

Structures Model $\mathcal{M} = (S, R, V)$ with pointed model \mathcal{M}_s .

Semantics $\mathcal{M}_s \models \Box_a \varphi$ iff $\mathcal{M}_t \models \varphi$ for all t such that $R_a s t$.

Bisimulation Relation $Z (\neq \emptyset)$ between \mathcal{M} and \mathcal{M}' s.t. for all $Z s s'$:

atoms $s \in V(p)$ iff $s' \in V'(p)$;

forth $\forall t$: if $R_a s t$, then $\exists t'$ such that $R'_a s' t'$ and $Z t t'$;

back $\forall t'$: if $R'_a s' t'$, then $\exists t$ such that $R_a s t$ and $Z t t'$.

Pointed models are bisimilar iff logically equivalent. (image-fin/sat)

$\mathcal{M}_s \Leftrightarrow \mathcal{M}'_{s'}$ iff $\mathcal{M}_s \equiv \mathcal{M}'_{s'}$

Example $s : \bar{p} \longrightarrow t : p$ $u' : p \longleftarrow s' : \bar{p} \longrightarrow t' : p$

Contingency Bisimulation

Syntax Language $\mathcal{L}(\Delta)$

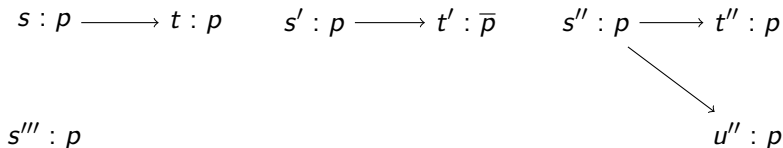
- $\Delta_a\varphi$ for ‘ φ is non-contingent’ (φ is necessarily true or nec. false)
‘agent a knows whether φ ’
- $\nabla_a\varphi$ for ‘ φ is contingent’ (φ can be both true and false)
‘agent a is ignorant about φ ’

Semantics

$\mathcal{M}_s \models \Delta_a\varphi$ iff $\forall t, u$ such that $R_ast, R_asu : \mathcal{M}_t \models \varphi$ iff $\mathcal{M}_u \models \varphi$

Example

Logically equivalent (but not all standard bisimilar) pointed models



Contingency Bisimulation (single-agent, autobisimulation)

Contingency Bisimulation Relation $Z (\neq \emptyset)$ on \mathcal{M} s.t. for all Zss' :

atoms $s \in V(p)$ iff $s' \in V(p)$;

forth if $\exists uv$ such that Rsu , Rsv , and not Zuv , then:

$\forall t$: if Rst , then $\exists t'$ such that $Rs't'$ and Ztt' ;

back if $\exists uv$ such that $Rs'u$, $Rs'v$, and not Zuv , then:

$\forall t'$: if $Rs't'$, then $\exists t$ such that Rst and Ztt' .

Results

A standard bisimulation is a contingency bisimulation.

Pointed models are contingency bisimilar iff logically equivalent.

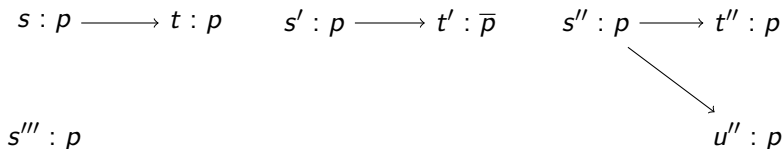
(On image-finite / saturated models, in the language $\mathcal{L}(\Delta)$.)

Contingency logic is less expressive than necessity logic.

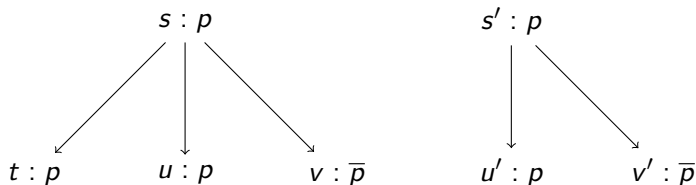
Almost definability $\nabla\psi \rightarrow (\Box\varphi \leftrightarrow \Delta\varphi \wedge \Delta(\psi \rightarrow \varphi))$ is valid.

Contingency Bisimulation — Example

Logically equivalent and contingency bisimilar

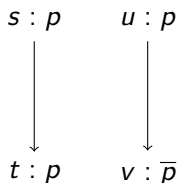


Also logically equivalent and contingency bisimilar

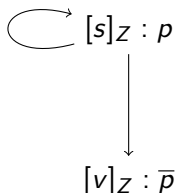


Contingency Bisimulation Contraction

Given a model



This is not the contraction



But this is



Where $[s]_Z = \{s, t, u\}$ and $[v]_Z = \{v\}$ (and Z is the maximal bisimulation).

Contingency bisimulation contraction $[\mathcal{M}] = ([S], [R], [V])$ def. as

- ▶ $[S] = \{[s]_Z \mid s \in S\}$ where $[s]_Z = \{t \in S \mid Zst\}$ (Z is maximal);
- ▶ $[R][s][t]$ iff $\exists s't' : Zss', Ztt'$, and $Rs't'$, and $\exists uv : Rs'u, Rs'v$, and not Zuv ;
- ▶ $[V](p) = \{[s]_Z \mid s \in V(p)\}$.

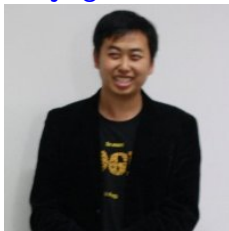
By taking the reflexivity closure of the relation $[R]$, the bisimulation contraction of an S5 model is an S5 model.

Contingency Bisimulation — Pubs and People

Jie



Yanjing



Jie Fan, Yanjing Wang, Hans vD: *Almost Necessary*. Advances in Modal Logic 2014: 178–196.

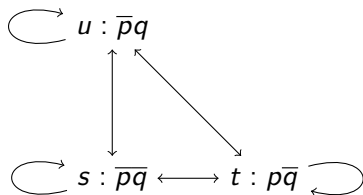
Jie Fan expects to defend his PhD in 2015 at Peking University.

Awareness Bisimulation

Hans is uncertain if there is coffee (p).

$$\text{Circled arrow} \quad s : \bar{p} \longleftrightarrow t : p \quad \text{Circled arrow}$$

Tim informs Hans that coffee and orange juice (q) are not both served.

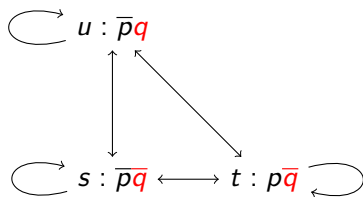
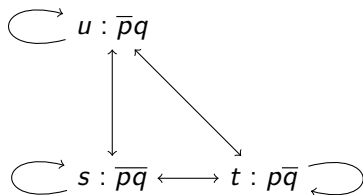


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The model before Hans was informed.

Awareness models and explicit knowledge

Syntax $\Box_a \varphi$ for ‘agent a implicitly knows φ ’

$K_a^E \varphi$ for ‘agent a explicitly knows φ ’

$A_a \varphi$ for ‘agent a is aware of φ ’

Structures Awareness model (S, R, \mathcal{A}, V) with awareness function \mathcal{A} assigning to each state and agent **the variables it is aware of**.

Semantics $\mathcal{M}_s \models A_a \varphi$ iff $v(\varphi) \subseteq \mathcal{A}_a(s)$

$\mathcal{M}_s \models K_a^E \varphi$ iff $\mathcal{M}_s \models \Box_a \varphi \wedge A_a \varphi$

Example Bisimilar ‘for the agent’ but not modally equivalent.

$s : p \longrightarrow t : p \longrightarrow u : p \quad s' : p \longrightarrow t' : p \longrightarrow u' : \bar{p}$

We have that $s \models K^E \Box p$ but $s' \not\models K^E \Box p$.

In states t and t' , the agent is unaware of p , thus indifferent to the different value of p in u and u' . We want s and s' to be bisimilar...

Awareness bisimulation

Let $Q \subseteq P$. A Q awareness bisimulation is a collection of binary relations $Z_{Q'}$ between \mathcal{M} and \mathcal{M}' for all $Q' \subseteq Q$ s.t. for all $Z_{Q'}ss'$:

atoms $s \in V(p)$ iff $s' \in V'(p)$;

aware $\mathcal{A}_a(s) \cap Q' = \mathcal{A}'_a(s') \cap Q'$;

forth $\forall t$: if R_ast then $\exists t'$ such that $R'_as't'$ and $Z_{Q' \cap \mathcal{A}_a(s)}tt'$;

back $\forall t'$: if $R'_as't'$ then $\exists t$ such that R_ast and $Z_{Q' \cap \mathcal{A}'_a(s')}tt'$.

$$s : p \longrightarrow t : p \longrightarrow u : p \quad s' : p \longrightarrow t' : p \longrightarrow u' : \bar{p}$$

Example of a p awareness bisimulation:

$$Z_p = \{(s, s'), (t, t')\}$$

$$Z_\emptyset = \{(u, u')\}$$

Another (maximal) awareness bisimulation, with $Z'_\emptyset \subseteq Z'_p$.

$$Z'_p = \{(s, s'), (t, t')\}$$

$$Z'_\emptyset = \{(s, s'), (t, t'), (u, u')\}$$

Awareness bisimulation and dynamics — Example

Initial models, as before. Awareness bisimilar, and modally equivalent in $\mathcal{L}(K^E)$.

$$s : p \longrightarrow t : p \longrightarrow u : p \quad s' : p \longrightarrow t' : p \longrightarrow u' : \bar{p}$$

The agent becomes aware of p .

$$s : p \longrightarrow t : p \longrightarrow u : p \quad s' : p \longrightarrow t' : p \longrightarrow u' : \bar{p}$$

Clearly the models no longer awareness bisimilar, and $K^E K^E p$ is now a distinguishing formula. Dynamics increases expressivity.

Results — Awareness Logics $\mathcal{L}(A, K^E)$, $\mathcal{L}(A, K^S)$, $\mathcal{L}(A, \Box)$

Speculative knowledge — a novel epistemic operator

$\mathcal{M}_s \models K_a^S \varphi$ iff $\mathcal{M}'_{t'} \models \varphi$ for all t, t' s.t. R_ast and $\mathcal{M}_t \xleftrightarrow{\mathcal{A}_a(s)} \mathcal{M}'_{t'}$

Explicit \Rightarrow speculative \Rightarrow implicit: $K_a^E \varphi \rightarrow K_a^S \varphi$ and $K_a^S \varphi \rightarrow \Box_a \varphi$.

K^E : Awareness bisimilarity corresponds to logical equivalence.

K^S : Awareness bisimilarity corresponds to logical equivalence.

\Box : Standard bisimilarity corresponds to logical equivalence.

The logics of explicit knowledge and speculative knowledge are equally expressive. The logic of implicit knowledge is more expressive. Adding dynamics makes all 3 logics equally expressive.

Awareness Bisimulation — Pubs and People

Tim



Fer



Yi



Hans vD, Tim French, Fernando Velázquez Quesada, Yi N. Wang:
Knowledge, Awareness, and Bisimulation, Proc. of TARK 2013.

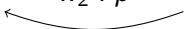
With work unrelated to bisimulation:

Fernando obtained his PhD in 2011 at University of Amsterdam.

Yi obtained his (2nd) PhD in 2013 at University of Bergen.

Plausibility Bisimulation — Example

Plausibility models: equivalence classes encode knowledge, where in each equivalence class the states are ordered into more and less *plausible* states. If s is at least as plausible as t , we write $t \geq s$. (In the picture: an arrow from t to s . We assume reflexive closure.)

$$w_1 : p \longleftarrow w_2 : \bar{p} \longleftarrow w_3 : p$$


$$v_1 : p \longleftarrow v_2 : \bar{p}$$

- ▶ $K\varphi$: You *know* φ iff φ is true in all possible states.
- ▶ $B\varphi$: You *believe* φ iff φ is true in the most plausible states.
- ▶ $B^\psi\varphi$: You *conditionally believe* φ iff φ is true in the most plausible states satisfying the condition (ψ).
- ▶ $\Box\varphi$: You *safely believe* φ iff φ is true cond. to any true restr.

Example $w_1 \models Bp$ but $w_1 \not\models Kp$. $w_1 \models \Box p$ but $w_3 \not\models \Box p$.

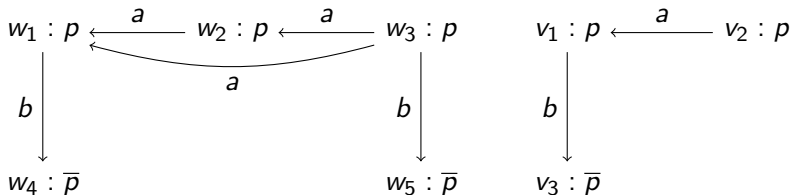
The models are logically equivalent in the logics of conditional belief and knowledge. They are not standard bisimilar. A notion of plausibility bisimulation makes them bisimilar. With another semantics for safe belief, they are also logically equiv. in that logic.

Multi-agent example of plausibility bisimilar models

Single-agent: we make models *plausibility bisimilar* by identifying states with the same valuation (with the *most* plausible state).

$$w_1 : p \longleftarrow w_2 : \bar{p} \longleftarrow w_3 : p \qquad v_1 : p \longleftarrow v_2 : \bar{p}$$

But in the multi-agent case this no longer works. For example:



In *plausibility bisimulation* the back and forth clauses refer to the bisimulation in the condition (similar to *contingency bisimulation*).

[forth] clause for Zss' : if $s \succeq_a^Z t$, $\exists t'$ such that $s' \succeq_a^Z t'$ and Ztt' ;

Results

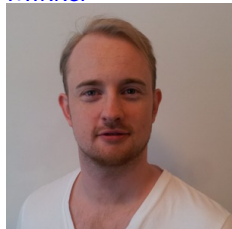
Results

Read the PhD theses of Martin and Mikkel!

Or wait for this to be published in a journal or available on ArXiv.

Plausibility Bisimulation — Pubs and People

Mikkel



Thomas



Martin



Mikkel Birkegaard Andersen, Thomas Bolander, Hans vD, Martin Holm Jensen: *Bisimulation for Single-Agent Plausibility Models*. Australasian AI 2013: 277-288.

Martin obtained his PhD in 2014 at Technical University Denmark. Mikkel will defend his PhD in 2014 at Technical Univ. Denmark.

Refinement

Given this model \mathcal{M}



It is (standard) bisimilar to the 'blown up' model



A more radical structural transformation is a submodel like



Now consider this: neither a bisimilar copy nor a model restriction.



\mathcal{M}''' is a *refinement* of \mathcal{M} : a *model restriction of a bisimilar copy*.

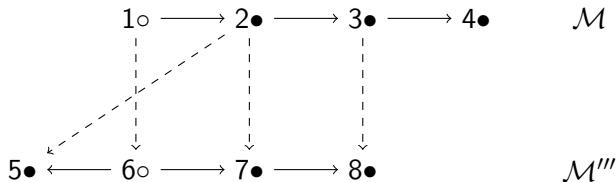
Refinement — a refinement satisfies back but not forth

A ***B refinement*** (linking M_s & $M'_{s'}$, notation $M_s \succeq_B M'_{s'}$, where $B \subseteq A$) is a relation $Z_B \subseteq S \times S'$ (containing (s, s')) that satisfies:

- ‘atoms’
- ‘back’ for all agents $a \in B$
- ‘forth’ and ‘back’ for all agents $a \in A \setminus B$

Consider again \mathcal{M} and \mathcal{M}''' . Then $\mathcal{M}_1 \succeq \mathcal{M}_6'''$. (Unlabeled.)

The refinement relation is $Z = \{(1, 6), (2, 5), (2, 7), (3, 8)\}$.



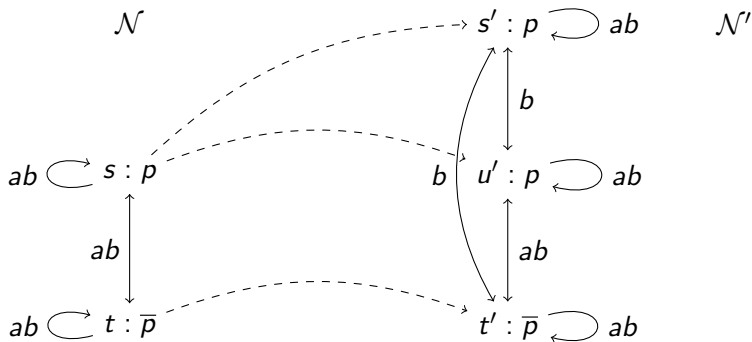
$\mathcal{M}_s \models \forall_a \varphi$ iff for all $\mathcal{M}'_{s'} : \mathcal{M}_s \succeq_a \mathcal{M}'_{s'}$, implies $\mathcal{M}'_{s'} \models \varphi$

$\forall_a \varphi$ is true in a pointed model iff φ is true in all its *a-refinements*.

Refinement Modal Logic

Action model execution is a refinement, and vice versa.

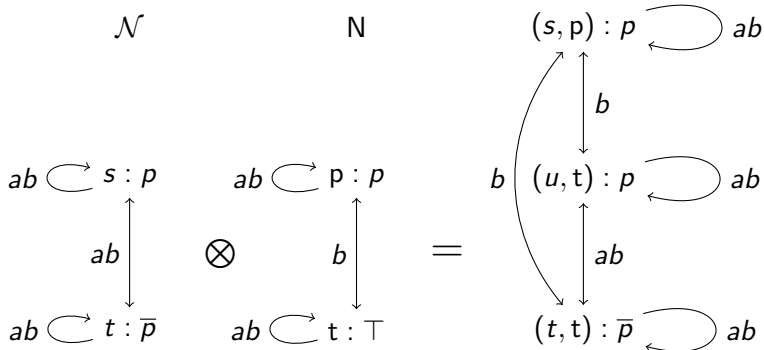
Consider $\mathcal{N} \succeq_a \mathcal{N}'$ below.



Refinement Modal Logic

The previous slide depicted $\mathcal{N} \succeq_a \mathcal{N}'$.

Same models, but \mathcal{N}' as $\mathcal{N} \otimes N$, where N is an action (model).

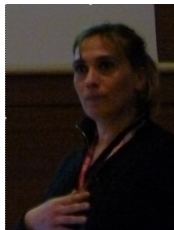


Results for Refinement Modal Logic

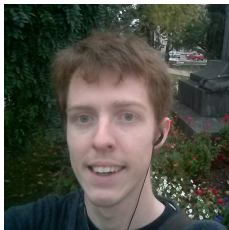
- ▶ Action model execution is a refinement, and, on finite models, every refinement is the execution of an action model.
- ▶ Axiomatization is more elegant if you employ the coalgebraic cover modality instead of the necessity / possibility modalities. $\nabla\{\varphi, \psi\}$ is defined as $\Diamond\varphi \wedge \Diamond\psi \wedge \Box(\varphi \vee \psi)$.
- ▶ Refinement modal logic has a complete axiomatization and is equally expressive as multi-agent modal logic.
- ▶ Refinement is bisimulation plus model restriction, and refinement quantification is bisimulation quantification followed by relativization: $\exists\varphi$ is equivalent to $\tilde{\exists}q\varphi^q$.
- ▶ Refinement epistemic logic (on S5 models) has a complete axiomatization.
- ▶ Refinement μ calculus is also axiomatized.
(Future suspects: refinement CTL, refinement PDL, ...)

Refinement — Pubs and People

Laura



James



Sophie



Laura Bozzelli, Hans vD, Tim French, James Hales, Sophie Pinchinat: *Refinement Modal Logic*. Information and Computation 239 (2014) 303–339.

James expects to defend his PhD in 2015 at U o Western Australia.

Bisimulation for Sabotage

Sabotage logic was proposed by Johan van Benthem. A traveller tries to get from A to B by train. The railway operator sabotages (removes links from) the network. It contains an operator for what is true after one removes a pair from the accessibility relation.

$$\mathcal{M}_s \models \langle \text{sb} \rangle \varphi \quad \text{iff} \quad \text{there are } t, u \in S \text{ such that } \mathcal{M}_s^{-tu} \models \varphi$$

where \mathcal{M}^{-tu} is as $\mathcal{M} = (S, R, V)$ except that $R^{-tu} = R \setminus \{(t, u)\}$. The sabotage operation sb is not bisimulation preserving.

$$\mathcal{M} : \begin{array}{c} s : p \\ \leftarrow \quad \rightarrow \\ t : p \end{array} \qquad \mathcal{M}' : \begin{array}{c} \hookrightarrow \\ s' : p \end{array}$$

We have $\mathcal{M}_s \Leftrightarrow \mathcal{M}'_s$. But $\mathcal{M}_s \not\models [\text{sb}] \Box \perp$ whereas $\mathcal{M}'_s \models [\text{sb}] \Box \perp$. Correspondence can be regained by strengthening the requirements of bisimulation. Instead of a *standard bisimulation* Z as a *relation between states*, containing pair (s, s') , a *sabotage bisimulation* is a *relation between state-relation pairs* containing $((s, R), (s', R'))$. Also, we have to add clauses for the dynamic sabotage modality.

Bisimulation for sabotage logic — Pubs and People

Carlos



Raul



Carlos Areces, Raul Fervari, Guillaume Hoffmann: *Moving Arrows and Four Model Checking Results*. WoLLIC 2012: 142–153.

Carlos Areces, Hans vD, Raul Fervari, François Schwarzenruber: *Logics with Copy and Remove*. WoLLIC 2014: 51–65.

Raul Fervari obtained his PhD in 2014 at Univ. of Córdoba (Arg.).